FIG/SGP/ICG/IAG/IGS Technical Seminar Reference Frames in Practice Seminar and IGS Practical Training



Introduction Geodetic reference frames and deformation models

Chris Pearson Trimble

Chris Crook Land Information New Zealand



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Semi-dynamic datums

Coordinates transformed to common reference epoch using deformation model cGNSS for active control



Transformation Parameters ITRF2008 --> NAD 83 $T_x = 0.99343 + 0.00079 \bullet (t - 1997) m$ **Translations:** $T_v = -1.90331 - 0.0006 \bullet (t - 1997) m$ in m $T_z = -0.52655 - 0.00134 \bullet (t - 1997) m$ Rotations: $R_x = [0.12467 + 0.01347 \bullet (t - 1997)] \bullet k$ $R_v = [-0.22355 - 0.01514 \bullet (t - 1997)] \bullet k$ in mas $R_{z} = [0.00027 - 0.05133 \bullet (t - 1997)] \bullet k$ Scale change: $S = -0.93496 - 0.10201 \bullet (t - 1997) \bullet 10^{-9}$ $k = 4.848 \bullet 10^{-9}$ Rotation rates NOAM DeMets EP





ITRF2014 --> ETRF2014

- $T_x = 0$ meters+0•(t 1989) **Translations:** $T_v = 0$ meters+0•(t - 1989) $T_{z} = 0$ meters+0•(t - 1989) Rotations: $R_x = [0 + 0.085 \bullet (t - 1989)] \bullet k$ in radians $R_v = [0 + 0.531 \bullet (t - 1989)] \bullet k$ $R_{z} = [0 - 0.770 \bullet (t - 1989)] \bullet k$ Scale change: S = 0
- Rotation rates –EURA EP from Altamimi 2017
- EUREF velocities generally minimized for tectonically stable parts of the Eurasian plate





Functional models

- Time functions are usually defined using two values.
 - $f_t = f_1(t_s)$ when t >= t_s usually 0 or -1 for rev patches
 - ft = f(t) when for ts <= t
- linear velocity $f_t = v(t t_0)$ Currently used for the secular velocity
- step $f_t = 0$ for $t < t_s$ Used for earthquake displacements • f_t =1 for t >= t_e
- linear ramp $f_t = 0$ for $t < t_s$ For temporary velocity changes

•
$$f_t = (f_0^{\bullet}(t_1 - t) + f_1^{\bullet}(t-t_0))/(t_1-t_0)$$
 for $t_s \le t \le t_e$

- Post-seismic deformation
- Exponential

•
$$f_t = 0$$
 for $t < t_s$
• $f_t = f_1 (1 - e^{\epsilon(t_0 - t)})$ for $t \ge ts$

• or Logarithmic



Element 1

Spatial function: grid

Velocity only deformation model

 $m_k(t,\theta,\lambda) = v_k(\theta,\lambda) \mathsf{t}$



Velocity and earthquakes

 $m_k(t,\theta,\lambda) = v_k(\theta,\lambda)t + E_{ki}(\theta,\lambda)H(t-t_i) + P_{ki}(\theta,\lambda)H(t-t_i)\left(1 - e^{\frac{t-t_i}{tc_i}}\right)$

- *m* is the displacement
- v is the velocity (ndm)
- *E* is the earthquake shift (patch)
- *P* post-seismic decay coefficient
- Tc is the time constant
- H is the step function

- step $f_t = 0$ for $t < t_s$
- $f_t = 1$ for $t > t_s$





Secular velocity field

- Velocity from four recent studies were aligned with the ITRF2014 velocities
- The combined velocity field was used to produce a grid file with a density of 20 points/degree



ITRF2014 Banerjee 2008 Bettinelli 2006 Ader 2012 Jade 2014

Residuals from alignment



Earthquake patches

- earthquake patches are
 - Normally based on geophysical models
 - finite in extent
 - Introduce a taper where the amplitude of the shifts is lineally reduced to 0 to prevent a discontinuity at the edge of patches
 - Two critical distances:
 - » Taper starts at a particular distance from the epicenter when the signal is reduced to a low value
 - \ast Taper ends when the amplitude is reduced to 0
 - » At greater distances the amplitude of the shifts are 0 everywhere.
 - high amplitude signal is concentrated near the epicenter
 - Nested grids with higher resolution epicentral region



Cross sections

shift vs longitude dd



Cross section along 27.75 ° Lat

Error propagation

• Deformation Equation

$$\begin{bmatrix} \phi(t) \\ \lambda(t) \\ h(t) \end{bmatrix} = \begin{bmatrix} \phi_0 + (H(t - t_i)E_{ci} + v_E * t) \\ \lambda_0 + (H(t - t_i)N_{ci} + v_N * t) \\ h_0 + H(t - t_i)h_{ci} + v_h * t \end{bmatrix}$$

• Variance

$$\begin{bmatrix} S^{2}_{\phi(t)} \\ S^{2}_{\lambda(t)} \\ S^{2}_{h(t)} \end{bmatrix} = \begin{bmatrix} S^{2}_{\phi_{0}} + \left(H(t-t_{i})S^{2}_{E_{ci}} & t+S^{2}_{v_{E}} * t\right) \\ S^{2}_{\lambda_{0}} + \left(H(t-t_{i})S^{2}_{N_{ci}} & t+S^{2}_{v_{N}} * t\right) \\ S^{2}_{h_{0}} + H(t-t_{i})S^{2}_{h_{ci}} & t+S^{2}_{v_{h}} * t \end{bmatrix}$$

- Velocity contribution to coordinate errors increase with square root of time
 - the shorter the time since the reference epoch the better
- Errors from earthquakes are not time dependent
 - Hard to quantify, largest where deformation spatially variable

Darfield earthquake

The Woodchester Wall



Leader Fault Kaikoura Earthquake 2016 Left lateral and reverse of ~1.5-2m Motion concentrated on fault plane that broke surface



• Errors from earthquakes are largest near fault trace

- Particularly if there is surface faulting
- Consider changing reference epoch after an earthquake

Conclusions

- Modern datums aligned to a realization of the ITRF
- Maintaining a low distortion datum requires a mechanism to correct for crustal motion
- Can be an Euler Pole for low distortion areas
- Or deformation model for plate boundaries
 - Velocity model
 - Earthquake displacements and post seismic
 - Also supports time dependent least square adjustments
- Errors associated with velocity models increase with Squair root of time errors. Errors associated with earthquake models are largest near surface traces
- common reference epoch reset after major earthquakes
 - Draft Abstract Specification for deformation models has been released for comment by the OGC

draft Abstract Specification for deformation models



- The project team has endorsed this draft specification
- Seek promotion to SWG

Errors

A simplified approach to propagate positional errors for these functions neglecting most correlations is: _____

•
$$e = \sqrt{f_{e1}^2 \cdot e_1^2 + f_{e2}^2 \cdot e_2^2 \dots + f_{en}^2 \cdot e_n^2}$$

• For each component the factor can be calculated using simple identities for error propagation:

• if
$$f(x) = c \cdot x$$
 then $e_{fx} = c \cdot e_x$

• if
$$f(x) = x + y$$
 then $e_{fx} = \sqrt{e_x^2 + e_y^2}$

•
$$f_{e_{1,t_1-t_2}} = \sqrt{abs(f_{e_1}(t_1)^2 - f_{e_1}(t_o)^2)}$$